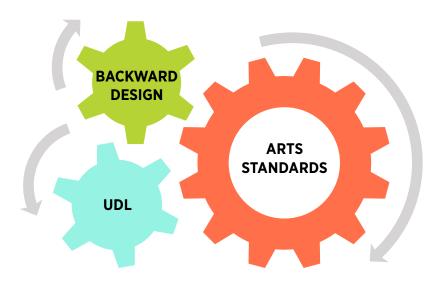


Using the Arts Standards to Design Arts Instruction

The Arts standards embody the principles of instructional design that begins with the outcome in mind—often called backward design—and Universal Design for Learning (UDL).

Backward design focuses on what students will know and be able to do and how they will demonstrate it; UDL focuses on providing instruction that recognizes and removes barriers to learning for all students.



When developing instruction using **Backward Design**; principles of **Universal Design for Learning (UDL)**; and the content, skills, and processes of the arts disciplines, the **Arts Standards** become a powerful tool for teaching and learning.

 ${\it California\ Arts\ Education\ Framework\ for\ Public\ Schools,\ Setting\ Clear\ Expectations,\ Chapter\ 2}$







